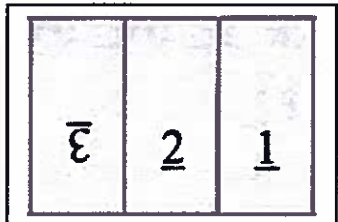


PanzerBlitz

Situation # 14

German Rear Area Raid: Western Byelorussia- Sept '44.
 During and after the great 1944 offensives, there would be periods when no stable, clearly-defined front existed. A German reconnaissance battalion (reinforced) has penetrated Russian lines and is now in striking distance of a Soviet army headquarters.



★ RUSSIAN FORCES



The Russian CP represents army HQ (it can still spot); the recon companies represent hastily-mobilized HQ personnel (clerks, cooks, etc.)

Enter East Edge of Board 1 on Turn 1

| | | | | | | | |
|----------------------------|----------------------|------------------------|-------------------------|----------------------|----------------------|-------------------------|---------------------------|
| 15 A 8 T-34/85 10 11 | 7 A 3 45mm 3 0 | 5 I 4 RIFLE 16 1 | 12 A 6 T-34c 9 11 | 8 I 1 SMG 12 1 | 3 I 2 [CP] 8 1 | 24 M 20 120mm 2 0 | 40 H 10 SU-152 16 7 |
| x6 | x3 | x6 | x2 | | | | |

| | |
|--------------------------|------------------------|
| 16 A 8 SU-100 15 8 | 0 C 0 TRUCK 1 12 |
| x2 | x12 |

Golad & any 2 adjoining hexes:

| | | | |
|----------------------|------------------------|------------------------|-----------------------|
| 7 A 3 45mm 3 0 | 5 I 4 RIFLE 16 1 | 0 C 0 TRUCK 1 12 | 2 M 12 82mm 3 1 |
| x3 | x5 | | |

Bednost & any 2 adjoining hexes:

| | | | |
|------------------------|---------------------|-----------------------|----------------------|
| 6 I 6 12.7mm 2 0 | 0 CP [CP] 1 0 | 3 I 1 RECON 4 1 | 9 A 4 57mm 3 0 |
| x2 | | x5 | x2 |

VICTORY CONDITIONS: See the German side of the card

✚ GERMAN FORCES



Enter West edge of Board 2 on Turn 1.

| | | | | | | | |
|------------------------------|-----------------------|-----------------------|-----------------------|-----------------------------|-----------------------------|-------------------------------|------------------------------|
| 6 A 5 SU-100 3 234/214 | 2 A 4 LYNX 6 10 | 3 I 6 RIFLE 8 1 | 3 M 12 81mm 3 1 | 20 A 12 JagdPz V 15 9 | 12 A 8 StuG IIIg 12 8 | 13 A 8 SU-100 3 234/214 | 2 H 4 SU-100 3 234/214 |
| | | x3 | x2 | x2 | x2 | | x3 |

| | |
|-----------------------|------------------------------|
| 3 I 4 [CP] 10 1 | 2 C/D 4 HALFTRACK 4 10 |
| | x6 |

VICTORY CONDITIONS:

- Award each side the following points for destruction of units:
- CP - 12 points
- Recon - 3 points
- AFV (excluding halftracks) - 2 points
- All Others - 1 point

Double the Russian total and compare to the German total - the side with the most points wins. German player wins ties (except Russian wins a score of 0-0)

| | | | | | | | | |
|-------------------------|---|---|---|---|---|---|---|-----|
| German moves first TURN | | | | | | | | END |
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | |